

Building Question Packets

Build a packet for each round of competition. Each round consists of 20 questions and two bonus questions.

The questions should be numbered from 1 to 20. Each should be set up to show the question, the answer, and the source (including the page number).

The first eight questions are one-on-one play, and the last 12 questions are team play. These two sections of play should be clearly indicated.

Remember that there should be a balance in the number of questions that come from each source.

Bonus questions should be placed at random, attached to two questions between numbers 10 and 19. This is required so that the bonus questions will come up during the team portion of play and will not be the first or last question asked during team play. Again, it should be clearly indicated which questions have bonus questions attached.

Write the round number and age division on each packet. It works well to put each round in a manila envelope.

Be sure you make a packet of extra questions. These may be needed if the judge decides to throw out a question or if a mistake is made in reading a question.

It is also helpful to have several fun and easy warm-up questions. An example would be "What time did you get up this morning?" or "What is your favorite cartoon?"