



Oregon 4-H Rifle

Mail-in Tournament

General Rules

- Oregon 4-H Code of Conduct will be enforced for all shooting events.
- Participants must be enrolled in the 4-H Rifle Project.
- Participants must shoot for score once each month.
- Participants should have ample time for practice and warm-up, then should complete the round except for a rest period if needed.
- No electronic devices (other than noise canceling earmuffs will be permitted on the range (e.g. cell phones, range finders, iPods).
- The same firearm must be used throughout the tournament, except in the case of malfunction.
- Rounds must be shot during scheduled month and scores submitted electronically or on form 461-02, postmarked by the 5th of the following month to: Todd Williver , Oregon 4-H Shooting Sports, 3893 SW Airport Way, Redmond, OR 97756; or todd.williver@oregonstate.edu. Results and statewide scoring will be sent to participating clubs and Extension 4-H faculty each month.
- Participants will pay a \$5 registration fee to cover the administrative costs associated with the Oregon 4-H Shooting Sports Program. Send registration fee to Oregon Outdoor Education & Recreation to the address listed above.

Rifle Specific Rules

- Only .22 Cal. Rim-Fire Rifle or .177 Cal. Air Rifle with open sights may be used. Any modification from the base firearm requires it to be fired in the Modified Class (e.g. bull barrel, trigger improvements, telescopic or peep sight, etc.).
- Target is the standard AR-5/10 (air rifle) or A-17 and A-36 (.22 Cal.). Targets used in this tournament are available at most sporting good shops. 4-H'ers may make their own targets for practice.
- Where not in conflict with 4-H specific rules, Smallbore Rifle Rules will be used. (see link below)
- Slings may be used in any class. Shooting vests/jackets or boots are not permitted. A maximum of two sweatshirts may be worn.
- .22 Cal. Rim Fire is for open sights only.
- .22 Cal. Rim-Fire Modified may use any sight.
- Challenges must be determined by the discipline superintendent or 4-H Agent at the time of the shoot. Once the scores have been submitted, they will not be challenged.

Class Number

(boys and girls in same classes)	Grade(s)
1. .177 Air Rifle (Jr).....	4,5,6
2. .177Air Rifle (Int).....	7,8,9
3. .177 Air Rifle (Sr).....	10, 11, 12
4. .22 Cal. Rim-Fire (Jr).....	4, 5, 6
5. .22 Cal. Rim-Fire (Int).....	7, 8, 9
6. .22 Cal. Rim-Fire (Sr).....	10, 11, 12
7. .22 Cal Rim-Fire Modified (Jr).....	4, 5, 6
8. .22 Cal Rim-Fire Modified (Int).....	7, 8, 9
9. .22 Cal Rim-Fire Modified (Sr).....	10, 11, 12

Must complete in same class for all three rounds to score.

Rounds

- February - Kneeling
- March - Prone
- April - Standing, Unsupported

Scoring

Air Rifle will consist of ten shots fired on each of 4 targets (AR-5/10); one per bull's-eye, from 10 meters, for a total of 40 shots, and a maximum of 400 points*. Time - 30 minutes

.22cal. Rim-fire will consist of ten shots fired on each of 4 targets (A-17); one per bull's-eye, from 50 feet, for a total of 40 shots, and a maximum of 400 points*. One 1/4 inch aiming dot (any color) may be placed on the target front, on each bull's-eye, for sighting purposes (centering not required). Time - 30 Minutes

.22cal. Rim-fire Modified will consist of ten shots fired on each of 4 targets (A-36); one per bull's-eye, from 50 feet, for a total of 40 shots, and a maximum of 400 points*. One 1/4 inch aiming dot (any color) may be placed on the target front, on each bull's-eye, for sighting purposes (centering not required). Time - 30 Minutes.

Any breakage of a line results in the higher valued score. A device like the RIG EZE SCORER or similar device should be used to ensure accuracy in scoring. (available at Midway USA or other shooting sports retailers).

Link to Smallbore Rifle Rules

<http://www.nrahq.org/compete/RuleBooks/SBR/sbr-book2.pdf>

*A maximum of 100 points will be awarded for safety (50pts) and sportsmanship (50pts). See safety and Sportsmanship scoring guide for more detail.

Awards

Achievement stickers will be awarded as follows:

- Blue 100-85%
- Red 84-70%
- White 69% and below

Fee

\$5 per shooter, no limit on number of classes.

**462-01
October, 2011**